
Crazy Saloon VR Free Download [PC]



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About This Game

Crazy Saloon VR : The Virtual Saloon Experience.

Discover the Old West with this quirky saloon simulator built for HTC Vive.

Features:



Bartender: Take on the role of the bartender and serve the thirsty cowboys but don't let them leave without paying.



Darts: Well, you know, darts!



Chicken Feast: For the first time in your life experience what it's like to be a hungry chicken.



Bar defense: As the bartender's son your job is to get rid of all the bandits that are coming for your Pop's sweet homebrew. You've got a slingshot to help you and maybe some dynamite..



Bottle Skeet: Are you a bad boy? Prove it and shoot as fast as you can. But beware, only the bottles.



And of course there is a free mode where you'll be able to roam freely around the saloon shooting things and stuff, fully express your craziness creativity!

Many more features to come.

Title: Crazy Saloon VR
Genre: Action, Simulation
Developer:
Monsieur K
Publisher:
Monsieur K
Release Date: 30 Nov, 2016

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Minimum:

OS: Windows 10

Processor: Intel i5-4590

Memory: 8 GB RAM

Graphics: NVIDIA GeForce GTX 970

DirectX: Version 11

Storage: 4 GB available space

English







Here's my first time gameplay video: <https://youtu.be/VoBwaVTGh3c>

[I also review other VR games on my channel: www.youtube.com/c/thefishstick](http://www.youtube.com/c/thefishstick)

[I really enjoyed this game. I liked the cartoony graphics and gameplay is very smooth. I thought it was a neat idea that you have to bar tend in order to make monies to the play the other mini games around the Saloon \(even though I kept shooting up the customers\). Bartending along mini games I've played so far have been lots of fun :\) I recommend this game.. There's some good fun to be had with what this game has to offer. While the mini games aren't really anything you haven't seen before \(with maybe the exception of the "Chicken Feast" game that has you bobbing your head like a maniac\), they are all designed well and provide a pretty good challenge. The cartoony art style is very charming and the saloon provides enough stuff to interact with to make the experience worthwhile.](#)

[That said, I still feel Cowbots & Aliens is the superior Wild West VR game, as it also lets you mess about in a old-timey saloon but with the added bonus of being able to do it with your friends. At \\$10, Crazy Saloon VR is a tad bit overpriced for the content, but still worth a look for its cute art style and silly sense of humor.](#)

[To get a better idea for everything Crazy Saloon has to offer, check out my experience with the game: <http://steamcommunity.com/sharedfiles/filedetails/?id=810116333>. Crazy Saloon VR is an unpolished VR experience. It offers little in the way of entertainment, as the minigames are all extremely poorly executed \(technically speaking\) and there is a pointless mechanic of needing funds for minigames. Crazy Saloon VR is CRAZY BAD, avoid it.. I played this on the Oculus Rift with Touch controllers . No blatant issues, but the gameplay did seem off, at least on the gun play as it seemed the guns were just randomly firing versus me pulling the trigger. Not sure what was up with that. Not sure if the touch controller had something to do with that.](#)

[Anyways, I swear I have played every mini-game collection, except for Schlocks VR \(which I plan to try someday\). I really like the VR world in this game. I like the cartoony, boxy characters and the world is nicely imagined. However, some of the game ideas are subpar. You have to bartend to get money to open up the other mini-games. If the bartending was fun, that wouldn't be a problem. But it's very dull and very basic. About the only original thing here is that apparently, cowboys and indians both love Tabasco on their drinks. Running out of the type of containers the customers want, also sucks.](#)

[The mini-games are nothing spectacular. If this game had charged more than \\$1.99 I definitely would have given a negative recommendation. But at \\$1.99 I am more lenient and I am able to overlook some of the bad things. It's a nice atmosphere at least. The mini-games are okay. Nothing special. I've seen worse. At least the graphics are original for a VR mini-game collection. I figure if you spent 30 minutes in this game, you got your money's worth.](#)

[I think a superior dev could have put more into this game and gotten a better result. It's a shame because all the elements for a great party mini-game collection are here, it's just badly executed where it matters most: the mini-games.](#)

[Rating 5/10 tepid recommendation at \\$1.99 or less only, stay away otherwise. I find this game very fun, I sincerely hope the developer continues workign on it as he mentioned in the forums. The mini games are fun and the overall atmospher is entertaining and silly. I love the especially love the zany art style and overblown stereotypes. I really hope this game gets gun slinger duels, maybe a card game or "campaign mode"... There is a lot of potential here. If you see this on sale, I'd suggest buying it. Hell if you have the money you should buy it anyway and support the dev so they can make it even more awesome.. The video intro literally has nothing to do with the game besides the small snippets of the minigames. Don't get drawn-in like I was by the stillshots of the whole bar in chaos and people shooting each other. That doesn't happen at all.](#)

[This bar serves as about a 5-minute play-around area with nothing more to do than to house the minigames which are, sadly, pretty boring and, in explicablely cost money that doesn't seem to have any other purpose in the game.](#)

[The graphics are pretty poly for a game that's not in Early Access and over the \\$3.00 price range. I get that it's part of the "art" of the game. But, when that's ALL you have in the game? I don't count that as a positive characteristic.](#)

[I don't recommend this game unless you're looking for a very short diversion since most of the minigames are literally a 1 to 2](#)

minute task (besides bartending which just kind of ends when you run out of glasses and have to figure out how to end the minigame gracefully and keep your cash). Not worth the \$10 they are asking by any stretch of the imagination. Definitely a good buy as part of a bundle or a cheap addition to round out a game library. But, don't expect it to keep your attention for more than a few minutes at a time.

Just played through the game, It's pretty similar to the lab in that its an arcade like game with lots of minigames within the game itself. The games were darts, bartending, shooting, worming(?), slingshotting... I did a youtube review of the game with the conclusion that its an okay game, not sure if its worth 10 dollars, but It was fun with a couple issues with the dart game defaulting to left handed play and the worm game looking pretty weird. Check out my youtube video if you want to see gameplay for yourself... <https://www.youtube.com/watch?v=OSB-0ZO5jUs>. Ummm.. it's well made, but really not that fun. It is just a bunch of really simple mini-games. Like maybe 10 min of content and you feel like you've seen it all, and you've seen it in 100 other indie VR games.

Sad, because I do like the art-style they went with. Maybe buy at \$4 if you just want to try it.

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